

0.2 Graphing, Algebra, Trigonometry

Expectations When Graphing:

- 1) Title y-variable vs. x-variable, underlined, at top of graph
- 2) Axes Labels manipulated variable (x), responding (y), include units
- 3) Pencil enough said
- 4) **Scale** your graph should take up the entire graph area so choose appropriate scales for the axes
- 5) **Slope** m = rise/run or m = $(y_2 y_1)/(x_2 x_1)$
- 6) Interpolate estimate a value within the data set
- 7) Extrapolate estimate a value outside of the data set

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Algebra - Manipulating Equations/Formulas

- "opposite operations"
- "reverse BEDMAS"
- "what you do to one side, you always do to the other"

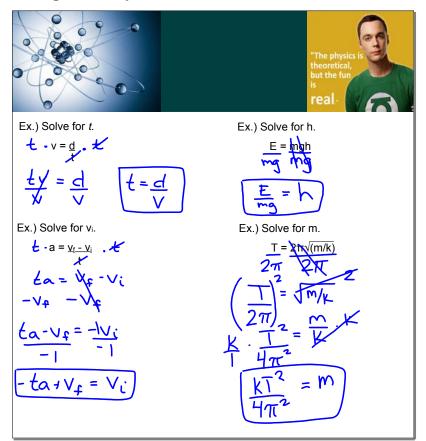
**this is the fundamental skill required for Physics 20.

When completing Physics questions, the should ALWAYS be organized in the following way:

list all variables

formula

substitute (with units) and solve





Trigonometry

*calculator in degree mode

You must use all the decimals of any number you calculate in order to reach the correct final answer. This means you should be familiar with the 2nd Ansfunction on your calculator.

Ex.) $\sin(25^{\circ}) = 0.4226182617...$

Now, mulitply that answer by 18:2nd Ans x = 7.607128711...

If we had rounded our first answer to 0.4, then: $0.4 \times 18 = 7.2$ (way off)

