

With everything we have studied so far (Kinematics, Dynamics, Gravity), objects have always been moving in a straight line. Now we talking about circles.

Uniform Circular Motion - constant circular movement
Eg. hammer throw, bucket of water on a string, fair rides, etc.


Let's analyze the bucket of water on a string. As long as SPEED stays the same we can say the object has uniform circular motion.


If we look at the velocity at different points in the path of the bucket, we will see the magnitude of velocity remains the same but direction changes.


The instantaneous velocity (velocity of the bucket at any given point in time) is always perpendicular to the radius of the circle and tangent to the circle.
remains constant
So if velocity is

$$
\vec{v}_{\mathrm{ave}}=\frac{\Delta \vec{d}}{\Delta t}
$$

However, time means something different with circular motion. We use $T$ to represent the time it takes to complete one revolution around the circle(called the period).
Now, distance will also mean something different when we go around a circle. Distance around a circle is circumference, or $2 \pi$.

If we make all the substitutions to the formula to take into account the fact that we are moving around a circle, we get the formula for velocity of an object moving in a circle:

$$
\left|\vec{v}_{\mathrm{c}}\right|=\frac{2 \pi r}{\underline{T}}
$$



Ex.) If the water bucket has a period of 1.5 s and the string is 1.25 m long, what is the magnitude of the buckets velocity?



Ex.) A super-plane is flying at a height of 10000 m above sea level in a circular path around the planet (assume it can hold enough fuel to do this in one trip). If the velocity of the super-plane is $150 \mathrm{~m} / \mathrm{s}$, how long does it take the superplane to go around the world?


$$
T=\frac{2 \pi r}{\left|\overrightarrow{V_{c}}\right|}=\frac{(2 \pi \cdot 6380000)}{150}=267245 \mathrm{~s}
$$



We've looked at velocity around a circle, now let's take a look at acceleration:

$$
\vec{a}_{\mathrm{c}} \left\lvert\,=\frac{v^{2}}{r}\right.
$$

Acceleration around a circle is called centripetal acceleration.
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Two "forces" that are often confused in the Physics world are centripetal and centrifugal. Below are the differences:

| Meaning | Tendency of an object following a <br> curved path to fly away from the <br> center of curvature. Might be <br> described as "lack of centripetal <br> force." | The force that keeps an object <br> moving with a uniform speed <br> along a circular path. |
| ---: | :--- | :--- |
| Direction | Along the radius of the circle, <br> from the center towards the <br> object. | Along the radius of the circle, <br> from the object towards the <br> center. |
| Example | Mud flying off a tire; children <br> pushed out on a roundabout. | Satellite orbiting a planet |
| Formula | Fo = mv 2/r | Fr = mv 2/r |
| Defined by | Christian Hymens in 1659 | Isaac Newton in 1684 |

Important for this course: centripetal acceleration always points towards the centre of the circle.


Ex.) A car takes a curve of radius 15 m at $45 \mathrm{~km} / \mathrm{h}$. What is the car's acceleration?

$$
\div 3.6
$$

$$
\begin{aligned}
\left|\overrightarrow{a_{c}}\right|=\frac{v^{2}}{r} & =\frac{12.5^{2}}{15}=12.5 \mathrm{~m} / \mathrm{s} \\
& =10 \mathrm{~m} / \mathrm{s}^{2}[\text { towards the center] }]
\end{aligned}
$$



Newton's Second Law tells us that where there is acceleration, there is a force in the same direction.

If we have centripetal acceleration, it follows that we would have centripetal force:
$F_{c}=\frac{m v^{2}}{r} \quad F_{c}=\frac{m v^{2}}{r}=\frac{4 \pi^{2} r m}{T^{2}}$
$F_{c}=\frac{4 \pi^{2} r m}{T^{2}}$
This centripetal force can be friction, tension, gravity...whatever.
latin for "centre seeking"


Read: Pg. 242-256.
https://www.youtube.com/watch?v=KvCezk9DJfk

